

# YILING QIAO

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## EDUCATION

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<b>University of Maryland, College Park</b> Ph.D. student in Computer Science	Aug 2019 - present Advisor: <a href="#">Ming C. Lin</a>
<b>University of Chinese Academy of Sciences</b> B.E. Computer Science and Technology B.S. Mathematics and Applied Mathematics (Double Major)	Sep 2015 - Jul 2019 Advisor: <a href="#">Xilin Chen</a>
<b>University of California, Los Angeles</b> Research Assistant, Cross-disciplinary Scholars in Science and Technology (CSST)	Jul 2018 - Sep 2018
<b>Carnegie Mellon University</b> Visiting student, School of Computer Science	Jan 2018 - May 2018

## EXPERIENCE

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<b>Research Intern</b> <i>Simulation Technology, NVIDIA</i>	May 2022 - Aug 2022 Mentor: <a href="#">Miles Macklin</a> , <a href="#">Animesh Garg</a>
· Perform 3D reconstruction for hand-object-interaction using neural fields and differentiable simulation	
<b>Research Intern</b> <i>Facebook Reality Labs</i>	May 2021 - Aug 2021 Mentor: <a href="#">Breannan Smith</a> , <a href="#">Takaaki Shiratori</a>
· Learn physics properties from real-world captures using differentiable rendering and simulation. The learned physics is further used in VR/AR and metaverse applications.	
<b>Research Intern</b> <i>Intelligent Systems Lab, Intel</i>	May 2020 - May 2021 Mentor: <a href="#">Vladlen Koltun</a>
· Develop differentiable dynamics for various physics systems. Improve the speed and memory efficiency by orders of magnitude compared to other methods. Enhance reinforcement learning algorithms using the developed simulators.	
· Develop <a href="#">Open3D-ML</a> , an open-source project with state-of-the-art 3D machine learning algorithms.	

## PUBLICATIONS

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15. [Jiaqi Leng\\*](#), [Yuxiang Peng\\*](#), [Yi-Ling Qiao\\*](#), [Ming C. Lin](#), [Xiaodi Wu](#). Differentiable Analog Quantum Computing for Optimization and Control. *Conference on Neural Information Processing Systems (NeurIPS 2022)*. [Link](#)
14. [Yi-Ling Qiao](#), [Alexander Gao](#), [Ming C. Lin](#). NeuPhysics: Editable Neural Geometry and Physics from Monocular Videos. *Conference on Neural Information Processing Systems (NeurIPS 2022)*. [Link](#)
13. [Sanghyun Son](#), [Yi-Ling Qiao](#), [Jason Sewall](#), [Ming C. Lin](#). Differentiable Hybrid Traffic Simulation. *ACM Transactions on Graphics (SIGGRAPH Asia 2022, Journal Track)*. [Link](#)
12. [Yi-Ling Qiao](#), [Junbang Liang](#), [Vladlen Koltun](#), [Ming C. Lin](#). Differentiable Simulation of Soft Multi-body Systems. *Conference on Neural Information Processing Systems (NeurIPS 2021)*. [Link](#)
11. [Yi-Ling Qiao](#), [Junbang Liang](#), [Vladlen Koltun](#), [Ming C. Lin](#). Efficient Differentiable Simulation of Articulated Bodies. *International Conference on Machine Learning (ICML 2021)*. [Link](#)
10. [Jing Liang](#), [Yi-Ling Qiao](#), [Tianrui Guan](#), [Dinesh Manocha](#). OF-VO: Efficient Navigation among Pedestrians Using Commodity Sensors. *IEEE Robotics and Automation Letters (RAL/ICRA 2021)*. [Link](#)
9. [Matthew Ziemann](#), [Alisha Sharma](#), [Kaiyan Shi](#), [Yi-Ling Qiao](#). Towards Modeling Physically-Consistent, Chaotic Spatiotemporal Dynamics with Echo State Networks. *CEUR Workshop Proceedings*. [Link](#)
8. [Tetsuya Takahashi](#), [Junbang Liang](#), [Yi-Ling Qiao](#), [Ming C. Lin](#). Differentiable Fluids with Solid Coupling for Learning and Control. *AAAI Conference on Artificial Intelligence (AAAI 2021)*. [Link](#)
7. [Yi-Ling Qiao](#), [Junbang Liang](#), [Vladlen Koltun](#), [Ming C. Lin](#). Scalable differentiable physics for learning and control. *International Conference on Machine Learning (ICML 2020)*. [Link](#)
6. [Yi-Ling Qiao](#), [Yu-Kun Lai](#), [Hongbo Fu](#), [Lin Gao](#). Synthesizing Mesh Deformation Sequences with Bidirectional LSTM. *IEEE Transactions on Visualization and Computer Graphics*. [Link](#)
5. [Yi-Ling Qiao](#), [Lin Gao](#), [Shu-Zhi Liu](#), [Ligang Liu](#), [Yu-Kun Lai](#), [Xilin Chen](#). Learning-based Intrinsic Reflectional Symmetry Detection. *IEEE Transactions on Visualization and Computer Graphics*. [Link](#)
4. [Yi-Ling Qiao](#), [Lin Gao](#), [Jie Yang](#), [Yu-Kun Lai](#), [Xilin Chen](#). Learning on 3D Meshes with Laplacian Encoding and Pooling. *IEEE Transactions on Visualization and Computer Graphics*. [Link](#)
3. [Yi-Ling Qiao](#), [Chang Shi](#), [Chenjian Wang](#), [Hao Li](#), [Matthew Haberland](#), [Andrew M. Stuart](#), [Andrea Bertozzi](#). Uncertainty quantification for semi-supervised multilabel classification in image processing and ego-motion analysis from body worn cameras. *Electronic Imaging 2019*. [Link](#)

2. *Lin Gao, Jie Yang, **Yi-Ling Qiao**, Yu-Kun Lai, Paul L. Rosin, Weiwe Xu, Shihong Xia.* Automatic Unpaired Shape Deformation Transfer. *ACM Transactions on Graphics (SIGGRAPH Asia 2018)*. [Link](#)
1. ***Yi-Ling Qiao**, Lin Gao, Yukun Lai, Fang-Lue Zhang, Ming-Ze Yuan, Shihong Xia.* SF-Net: Learning Scene Flow from RGB-D Images with CNNs. *The British Machine Vision Conference (BMVC 2018)*. [Link](#)

## MISC

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<b>Research</b>	Physically-based Simulation, Artificial Intelligence, Quantum Computing, Metaverse
<b>Computer Languages</b>	C/C++, Python, Matlab, Verilog, FPGA, CUDA
<b>Professional Service</b>	reviewer, ICML, NeurIPS, ICLR, AAAI, TVCG